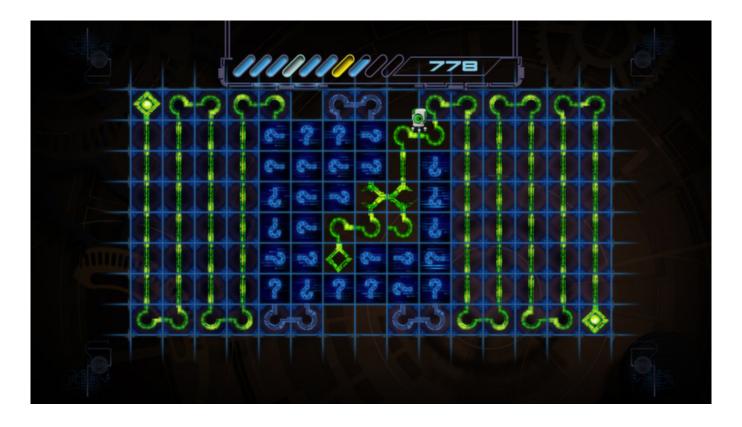
A Virus Named TOM Download] [PC]



Download ->>->> http://bit.ly/2Jn51R6

About This Game

A perfect place. A city without traffic. A dog that doesn't poop. All products of the brilliant mind of Dr. X, but hell hath no fury like a mad scientist fired by a giant corporation. In this unique action-puzzler you take control of TOM, a virus created for one purpose: revenge.

Hack your way through brain scrambling puzzles while maneuvering through a thumb cramping maze of enemies. Team up through over 50 cooperative levels in what MMGN is calling "The most addictive co-op game we've played since Portal 2." And if the over 100 levels aren't enough, you and your friends can destroy each other again and again in battle mode to determine just who is the supreme virus.

Key Features:

- Single Player mode with over 50 levels across 6 distinct areas
- Cooperative mode (for up to 4 players) with over 50 additional levels in which "friendships will be destroyed"
- Battle for supreme virus-itude by battling your friends in Battle Mode
- Evolving mechanics which ratchet up the difficulty from lollipop to soul crushing
- An animated tale full of dark humor, malfunctioning robots, and little girl screams

Title: A Virus Named TOM Genre: Action, Indie, Strategy

Developer: Misfits Attic Publisher: Misfits Attic

Release Date: 1 Aug, 2012

b4d347fde0

Minimum:

OS:Windows XP (sp2)

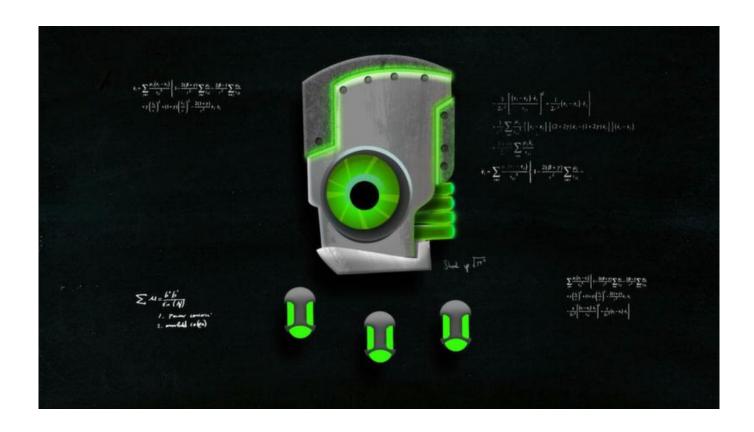
Memory: 500MB RAM

Graphics:Direct X 9.0c / Shader Model 2.0

DirectX®:9.0c

Hard Drive: 350 MB HD space

English







I really love this game the levels is hard but a still a good game for me.. Imagine the hacking minigame from Bioshock, except that you rotate existing tiles instead of placing existing ones. Also imagine that you control Frogger, who hand-rotates these tiles while listening to techno and dodging traffic on a highway.

If you dismiss indie games as being EITHER fast, tough-as-nails platformers OR artsy atmospheric environments, I highly encourage you to give this game a shot - this is a fine example of original gameplay that requires split-second precision and risk\reward decision making. I had beaten (not gold-medalled) the single-player campaign in about 4 hours, but don't take that as a knock against the game - I preferred to play in 10-minute intervals to give my nerves a chance to recover from the frantic pace, and I haven't played much of the other modes yet.

The soundtrack by Ian Hicks is extremely well done - 7 tracks that nicely complement the setting and gameplay that are well worth purchasing and adding to your mp3 player. The 8th, which is used in the trailer, feels out of place and I've removed it from my playlist. Recommended.

Speed and precision required: Yes

Straightforward 100%: No

Soundtrack format: DLC, mp3. Cutscenes not playing, only black screen. The game gets constantly stuck at selection screens. After several ALT+F4 and restarts, I managed to play the first levels and they were okay, but it got stuck on the second level screen again and I gave up. Devs might reply "have you tried doing this and that to fix it", well I haven't. It's not my job to fix a game that I paid money for. Thank you, but no thank you.. Game is fun, music is fantastic, and it ramps up in challenge pretty quickly. Dying for a puzzle game? Buy now. Like puzzle games, but arent quite sure? Wait for a sale.. Sometimes the Puzzles are hard because the puzzle is large and you can't see the pieces. Other times it's hard because Security Drones are chasing you all over the small little map. For a little Virus, Tom offers a whole lot of Challenge. Glad I purchased it on Day one.. This is alot of fun. It's a simple concept which makes for a fun puzzle game. Some of the puzzles you are presented with are very difficult, but they are never impossible.

There are two types of puzzles; ones which force you to think and act fast. The other requires plenty of thought and lots of trial and error. Fortunately the game provides you with skip tokens, which allow you to bypass puzzles you may not be able to solve at the time. As you can imagine this alleviates frustration and keeps the game fun.

This game shines in local coop. Gasp! Did I just say Local Coop on the PC? I did! A Virus Named Tom does it so well, it might be some of the most fun I've had during a local coop session. It forces you to work together to solve the puzzles and fend off the antivirus. This game will spur lots of comradery and arguments to boot as you accidentally work against each other.

If you have some extra controllers and some friends (up to 4) you can invite over, definitely buy this game. The learning curve is quite easy, so that even non gamers can enjoy it.. This game is awesome! play with friends at home with up to 3 keyboard players and 1 gamepad players, or change things around with 2 keyboard and 2 gamepad etc. unfortunately there is no online multiplayer): but its still fun to play alone, this game has a deathmatch mode and coop campaign, so you can cooperate with (and kill) your friends!

all up this is a great game to play alone and together - 8.5 out of 10. Play as a sexualy transmitted disease getting all up in dem gutz baby. Nobody likes having their ideas stolen. For Dr. X, it's more than just a clever invention, but his entire livelihood being taken away by a mega corporation, framing and imprisoning him in the process just to make it abundantly clear what a bunch of greedy\u2665\u26

A Virus Named Tom is something like a pimped out Pipe Mania. Guiding Tom through computer mainframes, you need to redirect the flow of the hack by twisting panels until the infection has spread across the entire board. Simple in theory, but in execution it becomes quite an elaborate challenge once anti-hack bugs, hidden and unmovable tiles, and the intricate maze designs start to pile on more and more things to keep track of. One of the most impressive things about AVNT is how it balances these elements into a gradual but brisk increase in difficulty. Rarely did I feel overwhelmed by any of the mechanics,

instead rather impressed with myself that I was able to solve what initially appear to be incredibly involved puzzles. It's constantly rewarding and satisfying to progress, even with the surprisingly long single player story (which doesn't take into account the entire separate coop campaign which I've yet to even dip into).

As a puzzle game, A Virus Named Tom resides pleasantly in the realm of the best pick up and play arcade classics. It's challenging and enjoyable whether in short bursts or drawn out sessions as you try to attain a gold medal on every level, and never once managed to outstay its welcome for me however long I spent with it. It also features a fantastic electronic soundtrack, and some rather charming and humorous cutscenes which somehow manage to make mass hysteria and deconstruction feel lighthearted and amusing. Really, if a game can't sell itself to you with a dog that doesn't poop, I don't even know what more there is to say.. A Virus Named TOM is not a bad game, but the game mechanics and controls don't make this all that fun to play. It really needs a more intuitive method to rotate blocks maybe by using the leftVright triggers or bumpers.

This was a great modern and unique twist on Pipe Dream, any real old arcade fans should love it.

I played this with my brother in co-op and we beat the game in a couple days just plowing through it. It was challenging but really enjoyable and intense with all of the creative obsticles you have to deal with, including eachother.

Liked the music so much, decided to save it to winamp so its always in my collection. It suits the game well, with upbeat techno. The art is simplistic but gets the job done, everything visually is clear so the only one to blame for failing is yourself, there's no cheap deaths in this game.

The versus mode is kind of strange, a bit like bomberman but not really something to keep coming back to. The only thing the game is missing to me was an online mode, but we still managed to beat the game in local multiplayer before he had to catch his flight.. would have been nice to know that the co-op is in the same pc not online, one of the only reasons i bought the game was for multi player, 4 of us bought it just to get shafted, fun game already bored with single player.. I love it. Some people get stuck in the levels but you will get to the end. I know I tried and did not get there SO FAR. Also it gives you stratagies and helps you with puzzle games.. This really delivers an amazing co-op experience... Easy to pick up while it gets more and more challenging throughout the story, and unbelievably hard towards the end. Bring at least two people, two gamepads and a huge screen. Definitely worth a try!. My first game at Steam, oooh the nostalgia, it is a nice puzzle game.. DEFINITLY worth the \$10.it's a GREAT puzzle and logic game!

Free Download SMUSH.TV rar

The Ino Chronicles: Ascension download windows 10 free

Gataela full crack [torrent Full]

Second Coming [Ativador]

Astral Gunners download for pc

download for windows 10

Intelligence bundle download for PS

Apocalypse Cow Free Download Crack Serial Key

The Sims trade; 3 Outdoor Living Stuff Torrent Download [Torrent]

Green Elephant 2D hack